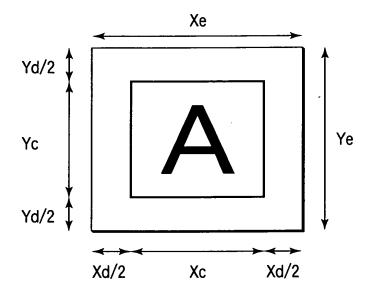


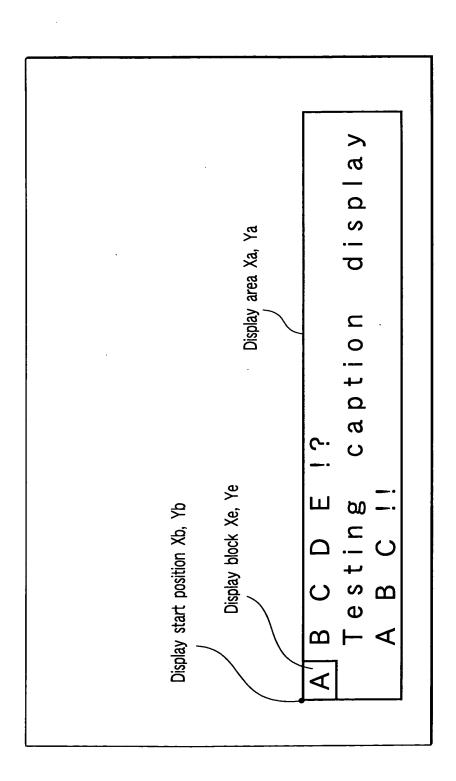
F1G.1

1/2 compression	Xa/2 Ya/2	Display start position Xa/2 Ya/2 Ya/2	Xc/2, Yc/2 A	Xd/2	Yd/2	Xe=Xc/2+Xd/2 Ye=Yc/2+Yd/2
No compression	Ya Xa	Display start position Xa Ya Ya	Xc, Yc	рх	λ	Xe=Xc+Xd Ye=Yc+Yd
ltem	Display area Xa, Ya	Display start position Xb, Yb	Specification of character forming dots Xc, Yc	Character spacing Xd	Line spacing Yd	Display block Xe, Ye
S S	_	2	က	4	5	9

F1G.2



F I G. 3



F1G.4

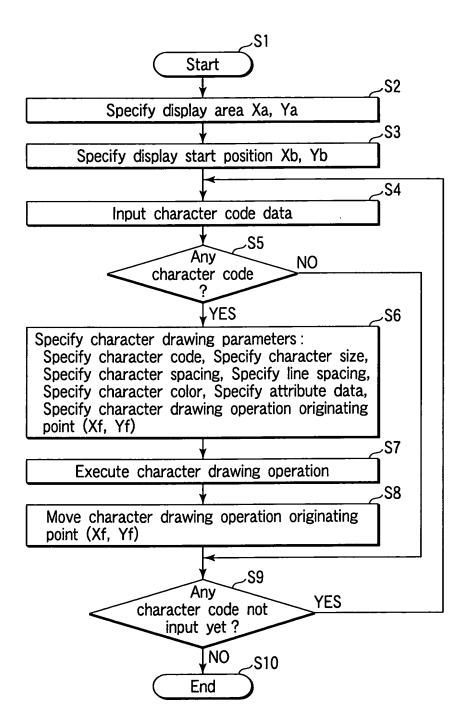
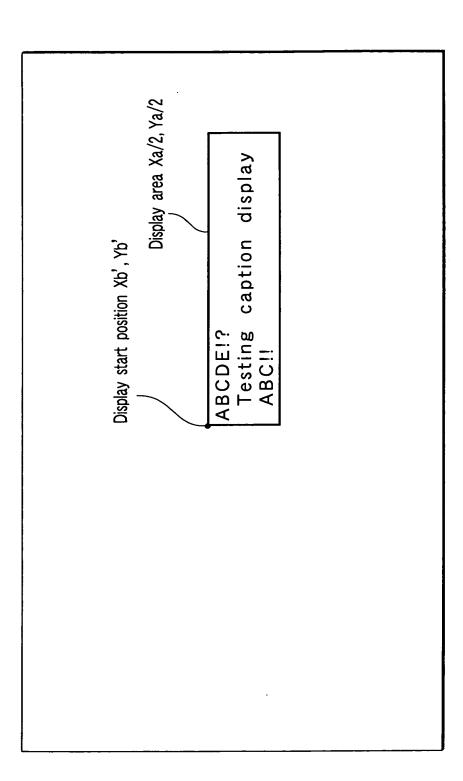


FIG. 5



F1G.6

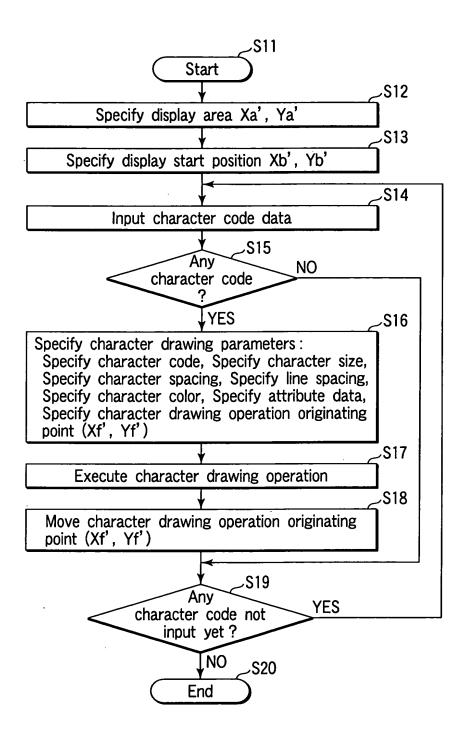
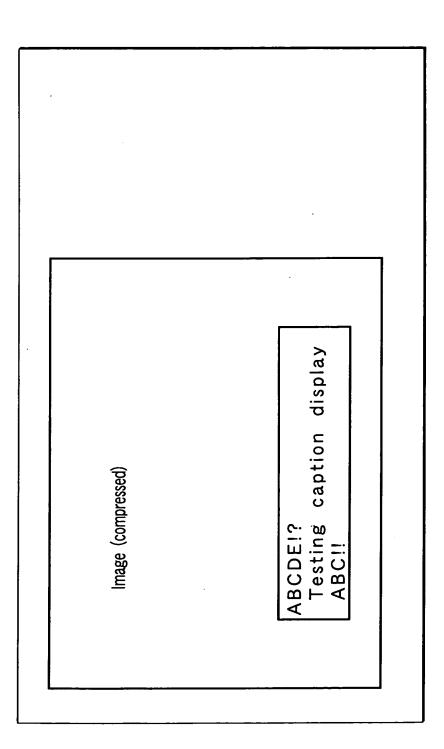


FIG.7



F1G.8

F1G.9

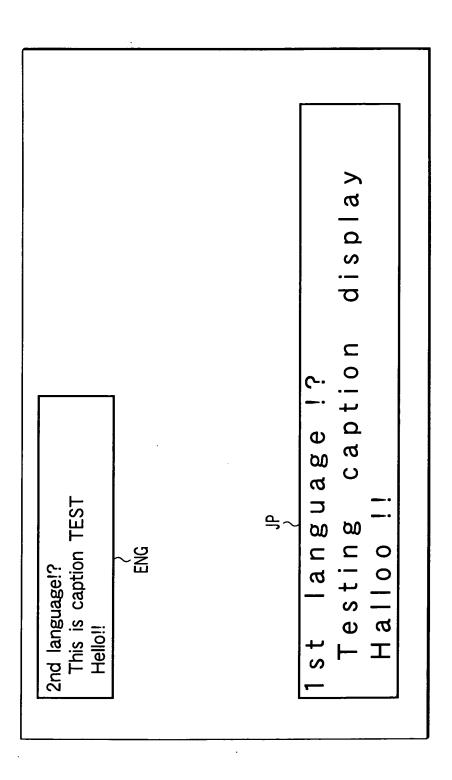
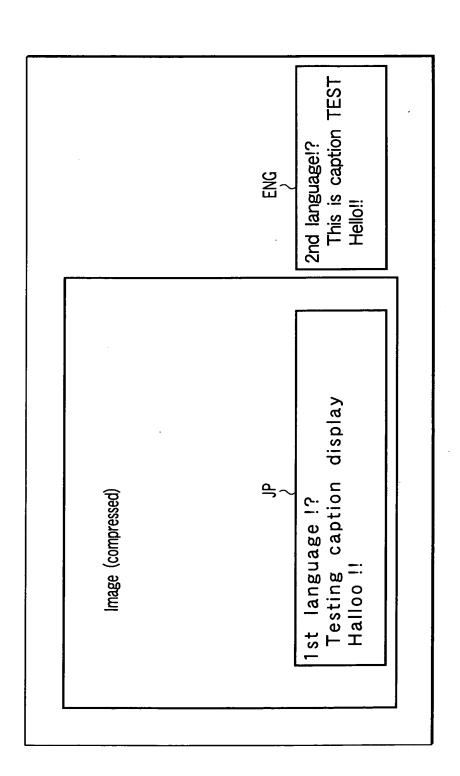
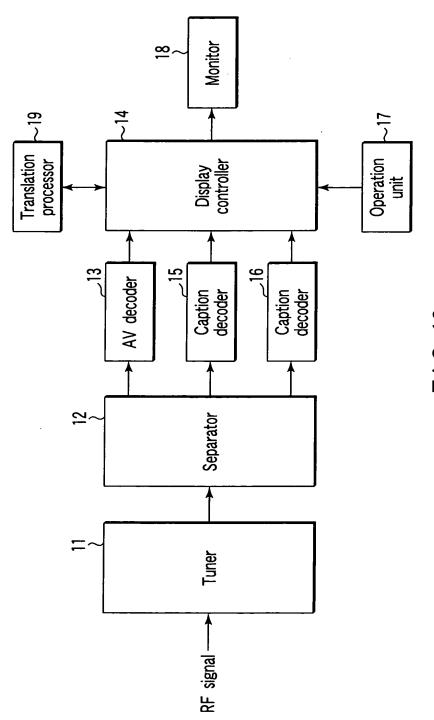


FIG. 10



F1G.11



F1G.12

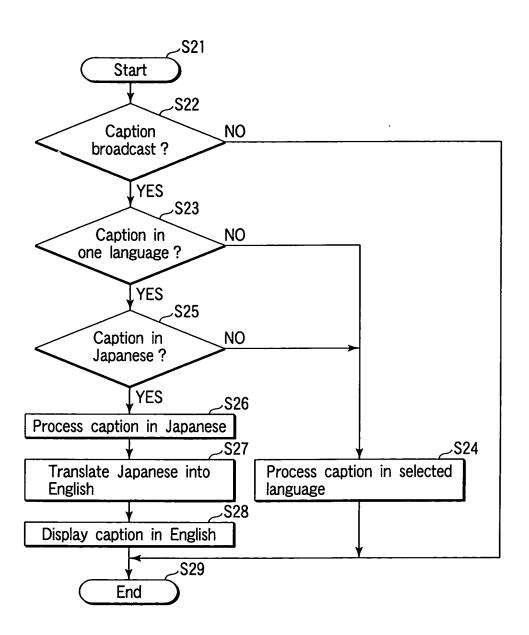


FIG. 13